

Custaloga Town Scout Reservation
2018 Summer Camp
Merit Badge Pre-requisites

Climbing Tower

Climbing: No pre-reqs.

Handicraft

Art: Req. 6.

Pottery/Sculpture: No pre-reqs.

Basketry: Money to purchase basketry supplies.

Woodcarving: Totin' Chip.

Graphic Arts: Req. 6.

Leatherwork: No pre-reqs.

Painting: No pre-reqs.

Textile: No pre-reqs.

Waterfront

Fishing/Fly Fishing: No pre-req.

All other Waterfront badges require BSA Swimmer as their sole pre-req.

Guyasutha Braves

Communication: Reqs. 5, 7, 8.

Salesmanship: Req. 5.

Public Speaking: No pre-reqs.

Nature Lodge

Geology: No pre-reqs.

Environmental Science: No pre-reqs.

Astronomy: No pre-reqs.

Mammal Study: No pre-reqs

Nature: No pre-reqs.

Weather: Req. 9.

Forestry: Req. 5.

Reptile and Amphibian Study: Req. 8.

Pool

Swimming: No pre-reqs. (Scout must be able to pass BSA Swimmer).

Lifesaving: Req. 1a. (This includes BSA Swimmer).

Scuba BSA: BSA Swimmer.

Scoutcraft

First Aid: Req. 2d.

Camping: Reqs. 4, 5e, 8d, 9.

Emergency Preparedness: Reqs. 1, 2c, 6c, 7, 9.

Hiking: Reqs. 4b, 4c, 5, 6.

Backpacking: Reqs. 10, 11.

Shooting Sports

No Shooting Sports merit badges have pre-reqs.

STEM (Sci-Tech)

Photography: Scout must have a Camera/Camera Phone.

Engineering: Req. 1.

Chess: No pre-reqs.

Digital Technology: No pre-reqs.

Game Design: No pre-reqs.

Space Exploration: No pre-reqs.

Traffic Safety: No pre-reqs.

Signs, Signals, and Codes: No pre-reqs.

Inventing: Reqs. 7, 8.

Hobbies & Trades (Ted's Shed)

Automotive Maintenance: No pre-reqs.

Woodwork: Totin Chip, Req. 5.

Home Repairs: No pre-reqs.

Metalwork: No pre-reqs.

Welding: No pre-reqs.

Extra Badges

Public Health (Health Lodge): Req. 7.

Entrepreneurship (Trading Post): No pre-reqs.

Cycling (Quartermaster): Scouts must bring their own Bicycle and Helmet, Reqs. 7a, 7b.