

Custaloga Town Merit badge Matrix:

All information taken from

Locations are subject to change

Difficulty/Maturity: A – New Scout/First Year Camper

B – First Class/Completed at Camp

C – Star/Interest Provoking - may not complete at Camp

D – Life/Challenging – Probably not able to complete at camp

E – Difficult – Cannot be completed at camp

The Scoutmaster should establish the Scout is of proper maturity for the merit badge.

Starting Requirements are needed before work on the other requirements can begin

Pre-Camp requirements need to be completed before coming to camp or a partial will result











Post-Camp requirements need to be completed after returning from camp – a partial will be issued.











Additional Costs











Merit Badge		Location	Difficulty/Maturity	Starting Requirements	Pre-camp requirements	Post Camp Requirements	Additional Costs
Archery		Archery Range	C				
Art		Handicraft	A		Req. 6		
Astronomy		Nature	B			Inclement weather could affect completion	
Automotive Maintenance		Hobbies and Trades	B				
Basketry		Handicraft	A				Basket Kits \$5 to \$10
Camping		Scoutcraft	DE		Req. 8c, 8d, & 9		










Canoeing		Waterfront	B	Req. 2 BSA Swimmer			
Chess		STEM	B				
Citizenship in the Community			E	1 st Class			
Citizenship in the Nation			E	1 st Class			
Citizenship in the World			E	1 st Class			
Climbing		Climbing Tower	C				
Communications		Guyasutha Braves Pavilion	CD		Req. 5, 7, & 8		
Cycling		QM	D				
Digital Technology		STEM	C	Req. 1 Cyber Chip			
Disability Awareness			B				

Emergency Preparedness		Scoutcraft	D	Req. 1 First Aid MB	Req. 2c, 6c, 7, & 9	Req. 2c	
Engineering		STEM	C		Req. 4		
Environmental Science		Nature	D		Req. 3 (parts that cannot be done at camp)		
Entrepreneurship		Trading Post	C				
Fingerprinting		Guyasutha Braves Pavilion	A				
Fire Safety		Guyasutha Braves Pavilion	C		Req. 6 & 11		
First Aid		Scoutcraft	A				
Fishing		Waterfront	A				
Fly Fishing		Waterfront	A				
Forestry		Nature	C		Req. 5		

Game Design		STEM	C				
Geocaching		Scoutcraft	B				
Geology		Nature	C				
Graphic Arts		Handicraft	C				
Hiking		Scoutcraft					
Home Repairs		Hobbies and Trades	B				
Indian Lore		Rifle Range	B				
Inventing		STEM	C		Req. 2 & 8		
Kayaking		Waterfront	B	Req. 2 BSA Swimmer			
Leatherwork		Handicraft	A				Leatherwork Kits \$10-\$15

Lifesaving		Pool	B	Req. 1 2 nd class req. 7a-7c, 1 st class req. 9a-9c, & BSA swimmer			Goggles but no snorkeling masks permitted
Mammal Study		Nature	A				
Metalwork		Hobbies and Trades	B				Req 5. Options 1 or 4
Motorboating		Waterfront	C	Req. 2 BSA Swimmer	Req. 4a State Permit		
Nature		Nature	B				
Orienteering		Scoutcraft	B				
Painting		Handicraft	B				
Photography		STEM	BC	Req. 1 Cyber Chip			
Pottery		Handicraft	CD		Req. 7		
Public Health		Health Lodge	C				

Reptiles and Amphibians		Nature	BC		Req. 8		
Rifle Shooting		Rifle Range	B				Req 7. Option A
Rowing		Waterfront	B	Req. 2 BSA Swimmer			
Safety		Guyasutha Braves Pavilion	A		Req. 1, 2, & 6		
Scouting Heritage			C				
Sculpture		Handicraft	B		Req. 2c		
Search and Rescue		Scoutcraft+	C		Req. 4		
Shotgun Shooting		Rifle Range	C		Rifle Shooting MB		Req 6. Option A
Signs, Signals, and Codes		STEM	B				
Space Exploration		STEM	AB		Req. 5		Rocket Engines \$10-20

Swimming		Pool	AB	Req. 2 2 nd class req. 7a-7c, 1 st class req. 9a-9c, & BSA swimmer			Goggles but no snorkeling masks permitted
Small Boat Sailing		Waterfront	C				
Textile		Handicraft	C				
Traffic Safety		STEM	B				
Weather		Nature	B				
Welding		Hobbies and Trades	C?				Long Sleeve Shirt and Long Pants, Welding Kit \$25
Wilderness Survival		Scoutcraft	BC		Req. 5		
Wood Carving		Handicraft	AB	Req. 2a Totin' Chip			\$2 Kit Available
Woodwork		Hobbies and Trades	B	Req. 2a Totin' Chip	Req. 5 or 6		

Merit Badge Books

Please purchase all merit badge books before coming to camp!!! They are available at the McGarvey Scout Service Center in Erie or online at www.scoutstuff.org The trading post will only have a limited supply available for purchase.